

PLAYER NAME:

CHARACTER

CHARACTER NAME

ALIGNMENT

SUB-CLASS

RACE

TOTAL LEVEL

CLASS & LEVEL

EXPERIENCE POINTS

INSPIRATION

PROFICIENCY BONUS

STR

- ◇ SAVING THROW
- ATHLETICS

DEX

- ◇ SAVING THROW
- ACROBATICS
- SLEIGHT OF HAND
- STEALTH

CON

- ◇ SAVING THROW

INT

- ◇ SAVING THROW
- ARCANA
- HISTORY
- INVESTIGATION
- NATURE
- RELIGION

WIS

- ◇ SAVING THROW
- ANIMAL HANDLING
- INSIGHT
- MEDICINE
- PERCEPTION
- SURVIVAL

PASSIVE PERCEPTION

CHA

- ◇ SAVING THROW
- DECEPTION
- INTIMIDATION
- PERFORMANCE
- PERSUASION

SPEED

WALK	JUMP	FLY
CRAWL	CLIMB	SWIM

INITIATIVE

AC

GEAR

BASE

DEX

MISC

HEALTH POINTS

TEMPORARY	MAX
-----------	-----

HD

MAX

DEATH SAVE

-
-

SPELLCASTING

CASTING ABILITY	0	5
	1	6
SPELL SAVE DC	2	7
	3	8
SPELL ATTACK	4	9
		SLOTS

WEAPONS

WEAPON	
ATTACK BONUS	RANGE
DAMAGE	TYPE
WEAPON	
ATTACK BONUS	RANGE
DAMAGE	TYPE
WEAPON	
ATTACK BONUS	RANGE
DAMAGE	TYPE

FEATURES & FEATS

ACCESSIBLE ITEMS



PLAYER NAME:

Character name input field

CHARACTER NAME

ALLIES

PARTY MEMBERS

ORGANIZATIONS



APPEARANCE



PERSONALITY

IDEALS, BONDS & FLAWS



OTHER PROFICIENCIES & LANGUAGES

SIZE

HEIGHT

WEIGHT

AGE AND PHYSICAL DESCRIPTION

BACKGROUND

STOWED ITEMS & TREASURE